

DAFTAR PUSTAKA

- Daru, A. F., Adhiwibowo, W., & Anggara, H. D. (2021). PENERAPAN METODE RAPID APPLICATION DEVELOPMENT UNTUK MENGEMBANGKAN SISTEM INFORMASI STOK BARANG MENGGUNAKAN LIVEWIRE LARAVEL. *JTIK*, 12(2), 48–57. <http://ejurnal.provisi.ac.id/index.php/JTIK>□page48
- Ferdi, Z. E., Putra, F., Ajie, H., Safitri, I. A., & Jakarta, U. N. (2021). Designing A User Interface and User Experience from Piring Makanku Application by Using Figma Application for Teens. *International Journal of Information System & Technology Akreditasi*, 5(3), 308–315. <https://www.figma.com/design/>
- Jejen Riasinir, T. (2019). *Pemanfaatan Framework Bootstrap Dalam Merancang Website Responsif Untuk Toko D2 Adventure* 346 *Jurnal ENTERJuly201xIJCCS Pemanfaatan Framework Bootstrap Dalam Merancang Website Responsif Untuk Toko D2 Adventure*.
- Jongmans, E., Jeannot, F., Liang, L., & Dampérat, M. (2022). Impact of website visual design on user experience and website evaluation: the sequential mediating roles of usability and pleasure. *Journal of Marketing Management*, 38(17–18), 2078–2113. <https://doi.org/10.1080/0267257X.2022.2085315>
- Karate Labs. (2023, Oktober 30). *5 Common UI Bugs Uncovered: How Automation Prevents Costly Errors*. Karate Labs. <https://www.karatelabs.io/learning/5-common-ui-bugs-uncovered-how-automation-prevents-costly-errors>
- Kartinah, D. (2023). MENGGUNAKAN FRAMEWORK CODEIGNITER DAN BOOTSTRAP. *JUIT*, 2(2).
- King, A. (2015). *Website Optimization: Speed, Search Engine & Conversion Rate Secrets*.

- Material Design. (2023). *Accessible design*. Google Material Design. <https://m3.material.io/foundations/accessible-design/design-to-implementation>
- PageSpeed. (2024). *About PageSpeed Insights*. <https://developers.google.com/speed/docs/insights/v5/about>
- Ren, H. Y. (2015). *Design and implementation of web based on Laravel framework*.
- Song, Y., & Chaparro, O. (2020). BEE: A tool for structuring and analyzing bug reports. *ESEC/FSE 2020 - Proceedings of the 28th ACM Joint Meeting European Software Engineering Conference and Symposium on the Foundations of Software Engineering*, 1551–1555. <https://doi.org/10.1145/3368089.3417928>
- Wathan, A., & Schoger, S. (2018). *Refactoring UI*.
- World Economic Forum. (2016). *Digital Transformation of Industries: Digital Enterprise*. World Economic Forum. <https://www.netscout.com/digital-transformation-realtime-information-platform/jim/data/pdf/jim/world-economic-forum-digital-transformation-of-industries.pdf>
- Zawaruddin Abdullah, M., Astiningrum, M., Ariyanto, Y., Puspitasari, D., Nurul Asri, A., Informatika, T., Teknologi Informasi, J., Negeri Malang Jl Soekarno Hatta No, P., Lowokwaru, K., Malang, K., & Timur, J. (2020). Rancang Bangun Sistem Informasi Akuntansi Berbasis Website menggunakan Framework Laravel (Studi kasus pada UKM Batik dan Bordir Desa Pakisaji Kabupaten Malang). *Jurnal Sains, Teknologi dan Industri*, 18(1), 49–56.
- zen8labs. (2023, November 21). *Best Practices for Bug Management*. zen8labs. <https://www.zen8labs.com/best-practices-for-bug-management/>